

INTRODUCTION

to Animation Manufactory Technology

Main courses

Core courses include:

- ▶ computer graphics design
- ▶ 3ds Max 3d design
- ▶ video editing
- ▶ After effects

Real integration programmes include

- ▶ Flash animation
- ▶ 3ds Max 3d design

other courses :

Professional qualification certificate examination courses include:

- ▶ computer graphics image processing

Intense practical courses include:

- ▶ comprehensive practical training
- ▶ internship



Objective

this major aims to cultivate those who work in the first line of manufacture unit, such as anime production technology, video clips, advertising production, multimedia production, who has good professional ethics and innovation spirit, comprehensive development in both moral, intellectual, physical, and also has basic knowledge of art and aesthetic ability, relatively strong in hand-painted, modeling ability. who familiar with 2d graphics tools, can finish the character, expression, action, scene, the





Employment orientation

- animation designer
- graphic designer
- animator
- cartoonist
- post-production engineer
- illustrator animation creation, production related management and service work

rendering, special effects and other aspects of one or more basic work, able to film and television post-production or dynamic web design basic ability, familiar with the animation design and production process, have animation derivative product development and design ability, master computer animation design, digital audio and video synthesis technology can be well in the 2d and 3d animation and video editing of high skilled talents.

Major specialties

We had Build animation studio, using studio teaching mode, studio and classroom combined in one. also we introduce enterprise real project to do guidance, real cases to drive students learning to finish homework, at the same time students participated in the commercial project work, causes the student to seamlessly combined with enterprises, one can be a formal staff directly after graduation

